

Trading Spaces

Object: to replace each set of counters with the other set

Materials needed: *Trading Spaces* game board, a set of two counters for each player

Number of players: 2

Teacher Preparation

Print out, copy, and cut out one game board and four counters for each pair of students.

Game Play

- **Playing the game**

To begin, each player selects two same-colored counters. Players place one counter in each of the four corner squares on the game board. Same-colored counters should not be placed diagonally from each other on the board.

Player 1 moves one of his or her counters three spaces to form an L-shape. No two counters can be placed in the same square, and only the L-shape move is allowed. Then player 2 moves one of his or her counters in the same manner. If a player cannot move one of his or her counters, then it becomes the other player's turn. Play continues until one player has moved both of his or her counters into the squares where the opponent's counters were originally located.

- **Winning the game**

The first player to replace the opponent's counters with his or her own wins the game.

- **Variation**

The game is played by one player who replaces each set of counters with the other set in the fewest moves possible.

