

Leaping Counters

Object: to leave a single counter on the game board in the center square

Materials needed: *Leaping Counters* game board and 32 counters

Number of players: 1

Teacher Preparation

Print out and copy the *Leaping Counters* game board for each player.

Game Play

• **Playing the game**

The game begins with all of the squares except for the center square covered by counters. The player jumps one counter over another counter into an empty square. Moves can be made only horizontally and vertically, and only one counter can be jumped at a time. A counter may be moved only if it can jump another counter—it *may not* be moved to adjacent, empty squares.

Play continues until no moves are possible.

• **Winning the game**

The game is won when only one counter remains on the board. In a perfect game, the one counter will be in the center square.

• **Variations**

The counters may jump diagonally.

The counters may jump more than one counter at a time.

Discussion

Encourage students to discuss their strategies.

